

Hunters and Gatherers:



Population: 50-300

Technology: Men hunt, usually with bows, arrows, spears, and axes. Women gather nuts and berries. Men and women use tools made by hand to cook food, build homes, and sew clothing.

Wealth: Based on skills, like the best hunter has more; also based on barter, such as giving tools to get furs.

Food: Hunt deer and antelope; gather nuts and berries. Move from place to place to find food. Built temporary shelters where food is found.

Work: Men hunt. Women care for children and gather food. Men and women work together to cook food.

Social groups: Men and women have separate "secret" groups with special meanings. A few people, like healers and tribal leaders make decisions and teach the children tribal ways.

Values: Think highly of people who share food, tools, and furs. People are very proud of hunters. They have great respect for animal life.

Play your role as a **hunter-gatherer**.



Remember: you need to hunt wild animals and gather nuts and berries in order to live well. Fish are a possible source of food, but learning to fish will require difficult changes for your people.

Herders:



Population: 100-600

Technology: Wood working, leather working, sheep shearing. Make carts or wagons. Sell or trade animals and animal products.

Wealth: Based on animals; the one who has more animals is richer. Also products from animals, like wool rugs, nicely made jewelry or wooden objects, and things gained by trading count as riches.

Food: Goats, sheep, and cows are used for meat and milk, and their skins or wool is used for clothing. Group moves as new grazing lands are needed. Belongings are carried in wagons. Some meats are dried and saved for winter.

Work: Men care for animals, do leather work, and build wagons. Sometimes, they fight with other groups. Women make clothes, care for children, and prepare food.

Social Groups: Chiefs or leaders make decisions with the advice from a few respected people. Those who are sick or old are cared for by families. One religion is directed by a priest-like leader. Parents teach skills to children.

Values: Think highly of people who are skilled at herding animals or good weavers. Good musicians are enjoyed too. People are proud of good warriors.

Play your role as a **herder**.



Remember: you need to find grazing lands for your animals to live well. You could learn to farm, but it would be a difficult change for your people.

Farmers:



Population: 1,000-6,000

Technology: Family farming. Each family or groups of families raises many kinds of crops and animals. Farmers use: plows, hoes, and hand tools. They weave clothes and make pottery. They rotate crops, dig irrigation canals, and build small bridges.

Wealth: Based on land and livestock. The one who has more and better of each is richer. Crops, farm products, or hand-made items count as riches.

Food: Crops of grains, vegetables, fruit trees, animals, like cows, sheep, goats, pigs, and chickens.

Work: Men and women share many chores. Men are more responsible for animal care, plowing, and heavy chores. Women are more responsible for care of the home, raising children, and food preparation.

Social Groups: There are two religions; most people belong to one or the other. Decisions are made by families or meetings of people living in the same area. There are a few schools and stores. Elderly or sick people are cared for by relatives.

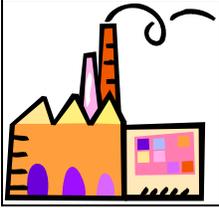
Values: People think highly of those who work hard, manage their lands and animals carefully, take part in group meetings, and help others when needed. Robust animals or finely crafted items, like quilts or jellies, are highly prized.

Play your role as a **farmer**.



Remember: You need land and water suitable for farming to live well. You could learn to work in factories, but it would mean many difficult changes to your way of life.

Factory Owners:



Population: 10,000-50,000

Technology: Manufacturing from cotton and wool (textiles), paper production, ship building, bridge building, steel forging, and gun making; horse-drawn harvester, telegraph, sewing machines, wool carder, and loom; farming on a larger scale.

Wealth: Based on ownership of land, buildings, and factories. People have jobs, but factory jobs don't pay much. There is some investment in companies and banks.

Food: Farming larger areas of land with machines allows fewer farmers to grow more. There is a variety of meats, dairy products, vegetables and fruit (in season).

Work: Men build and own factories. Men and women hold factory jobs. Men usually work in steel production, ship building, forestry, mining, or weapon-making. Women usually work in textile factories or stores. Farming is shared by men and women.

Social Groups: There are several religions. Elected officials run the towns. Usually, people who are richer or more educated have more power in decision-making. Schools are available; those who have more money can go to school longer. Some sick or older people are offered help, like group housing, by religious groups.

Values: There is strong interest in earning more money and getting more things. People also want a formal education. Schools to teach reading and writing, to all, have been set up. Medical care by doctors and in hospitals is seen as beneficial.

Play your role as **Factory Owners**.



Remember: You will need oil, coal, iron mines, railroad tracks, roads, harbors, farmlands, and medium-size towns to live well.

Super-technology Users:



Population: 20,000-100,000

Technology: Computers, internet communication, cell phones, ipods, cars, airplanes, submarines, tractors, harvesters, and rockets; plastics, aluminum, nuclear power, gasoline, water and solar power.

Wealth: Based on ownership in homes and land; investments, amount of money and credit. There is widespread ownership of small businesses.

Food: Farming on large farms by very few people. Lots of varied foods; some shipped from other countries. Foods are pre-made to meet needs of busy workers.

Work: Very complex: men and women hold similar jobs in factories, medicine, law, and education. Women are almost equal to men in pay. Most jobs are in offices or services for people. Factories are becoming automated; machines do a lot of the work. Highly skilled and educated people hold the best jobs.

Social Groups: There are a variety of religions. Government is democratic; one person can represent thousands of citizens. Schooling is required for all children to age 17. A welfare system helps older people, poor people, or homeless people.

Values: There is strong emphasis on earning more money. People want more technology to provide jobs and make life easier. There is some interest in controlling factories for pollution and preserving the environment.

Play your role as **Super-technology Users**.



Remember: You will need inexpensive energy sources, highly automated factories, a good airline system, a rapid communication network, pollution controls, large farms, many services, and big cities to live well.